JMS vs XVSM

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[XVSM] Coordination model

- Containers for actions like
 - ASSIGN_TABLE

. . .

- DELIVER_PIZZAS
- Per Pizzeria containers which always contain the overall-state:
 - PIZZERIA_GROUP
 - PIZZERIA_TABLE
 - PIZZERIA_DELIVERY

[XVSM] Coordination model

- Pizzeria GUI and Group GUI have notifications on PIZZERIA_GROUP, PIZZERIA_DELIVERY, PIZZERIA_TABLE
- Waiters, Drivers and cooks have notifications on their action containers.
 If there were no notifications for a certain time, timers fetch the containers to get missed entries.

[XVSM] Problems 1/2

- Heavy use of linda querying
 - Problems with extending classes. Search the template if a superclass's field of the template is set.
 - Wrapper types are necessary instead of primitive types
- "Info" Containers (e.g. PIZZERIA_GROUP)
 - High congestion for "take"-ing the entries

[XVSM] Problems 2/2

- Notifications
 - No guarantees on order and delays of notifications
 - \rightarrow not good for
 - FIFO
 - Recovery
 - Dependencies between actions (e.g. "don't prepare group pizzas while there is a delivery order...")

Strange Nullpointer Exception

java.lang.NullPointerException at java.util.LinkedList\$Listltr.next(LinkedList.java:891) at org.mozartspaces.capi3.javanative.persistence. DeferredDB\$PersistentTransaction.commitTransaction(DeferredDB.java:68) at org.mozartspaces.capi3.javanative.isolation. DefaultTransaction.commit(DefaultTransaction.java:133)

[XVSM] Persistenz & Recovery

Run the spaces with a configuration file with a persistence profile different from "in-memory":

istence>

[JMS]

Time Analysis

- 1.1 Group GUI + Pizzeria GUI: 12 H
- 1.2 Space Implementation:
- 1.3 JMS Implementation:
- 2.1 Group GUI + Pizzeria GUI:
- 2.2 Space Implementation:
- 2.3 JMS Implementation:
- 2.4 Benchmark:
- 3.0 Dokumentation:

25 H 8 H 22 H

18 H 4 H

Lines of Code

- Group GUI
- Pizzeria GUI
- XVSM Implementation
- JMS Implementation

1250 950 1850

Benchmarks – Orders in 60 sec

XVSM

JMS

- 1 CPU: 42 Orders finished after 52 sec
- 2 CPUs: 112 Orders finished after 25 sec
- 4 CPUs: 192 Orders finished after 13 sec
- 8 CPUs: 207 Orders finished after 8 sec

Benchmarks – Orders in 60 sec

Orders in 60 sec



Evaluated space technologies

- Gigaspaces
 - Need to register to download free version
- Blitz
 - Simple examples
- MozartSpaces
 - Best documentation!
 - Detailed examples
 - Has notifications

Evaluated non-Space technologies

- Sockets
 - Much too low-level. No coordination support!
- RMI
 - Still too low-level. No transactions, no FIFO.
- JMS
 - Loosely coupled
 - Transaction support
 - Queue should provide FIFO